# Linux Capabilities and Namespaces

Course code: M7D-CAPNS01

This course provides an in-depth exploration of Linux namespaces, which are used in a wide array of virtualization and sandboxing technologies such as Docker, LXC, Flatpak, Firejail, Systemd, and various web browsers. In addition, the course covers the Linux capabilities model, since an understanding of that model is essential to understanding the operation of user namespaces, which are a cornerstone of many of the aforementioned applications. Detailed presentations coupled with carefully designed practical exercises provide participants with the knowledge needed to understand, design, develop, and administer such applications.

THE LINUX PROGRAMMING INTERFACE

A Linux and UNIX® System Programming Handbook

MICHAEL KERRISK
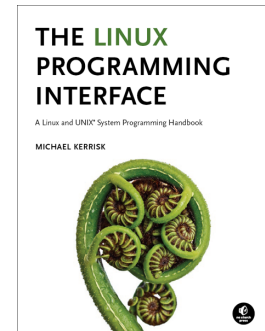
Audience and prerequisites

The primary audience comprises designers and programmers building privileged applications, container applications, and sandboxing applications. Systems administrators who are managing such applications are also likely to find the course of benefit.

Participants should have a good reading knowledge of the C programming language and solid programming experience in a language suitable for completing the course exercises (e.g., C, C++, Go).

Course materials

- A course book (written by the trainer) that includes all course slides and exercises
- A source code tarball containing all of the (many) example programs written by the trainer to accompany the presentation

Course duration and format

Two days, with around 40% of the course time devoted to practical sessions.

Course inquiries and bookings

For inquiries about courses and consulting, you can contact us in the following ways:

- Email: training@man7.org
- Phone: +49 (89) 2155 2990 (German landline)

Prices, dates, and further details

For course prices, upcoming course dates, and further information about the course, please visit the course web page, `http://man7.org/training/capns/`.

About the trainer

Michael Kerrisk has a unique set of qualifications and experience that ensure that course participants receive training of a very high standard:

- He has been programming on UNIX systems since 1987 and began teaching UNIX system programming courses in 1989.
- He is the author of *The Linux Programming Interface*, a 1550-page book acclaimed as the definitive work on Linux system programming.

- He has been actively involved in Linux development, working with kernel developers on testing, review, and design of new Linux kernel–user-space APIs.
- Since 2000, he has been the involved in the Linux *man-pages* project, which provides the manual pages documenting Linux system calls and C library APIs, and was the project maintainer from 2004 to 2021.

Linux Capabilities and Namespaces: course contents in detail

Topics marked with an asterisk (*) will be covered as time permits.

1. **Course Introduction**

2. **Classical Privileged Programs**
   - A simple set-user-ID program
   - Saved set-user-ID and and saved set-group-ID
   - Changing process credentials
   - A few guidelines for writing privileged programs

3. **Capabilities**
   - Process and file capabilities
   - Permitted and effective capabilities
   - Setting and viewing file capabilities
   - Capabilities-dumb and capabilities-aware applications
   - Text form capabilities
   - Capabilities and *execve()*
   - The capability bounding set
   - Inheritable capabilities
   - Ambient capabilities
   - Capabilities and UID transitions
   - Summary remarks

4. **Capabilities: Further Topics**
   - Capabilities, UID 0, and *execve()*
   - Making a capabilities-only environment: securebits (*)
   - Programming with capabilities (*)

5. **Namespaces**
   - An example: UTS namespaces
   - Namespaces commands
   - Namespaces demonstration (UTS namespaces)
   - Namespace types and APIs
   - Namespaces, containers, and virtualization

6. **Mount Namespaces and Shared Subtrees**
   - Mount namespaces
   - Shared subtrees
   - Bind mounts

7. **PID Namespaces**
   - PID namespaces

8. **Other Namespaces**
   - IPC namespaces
   - Time namespaces
   - Cgroup namespaces
   - Network namespaces

9. **Namespaces APIs**
   - API Overview
   - Creating a child process in new namespaces: *clone()*
   - /proc/PID/ns
   - Entering a namespace: *setns()*
   - Creating a namespace: *unshare()*
   - PID namespaces idiosyncrasies
   - Namespace lifetime (*)

10. **User Namespaces**
    - Overview of user namespaces
    - Creating and joining a user namespace
    - User namespaces: UID and GID mappings
    - User namespaces, *execve()*, and user ID 0
    - Accessing files; file-related capabilities (*)
    - Security issues
    - Use cases
    - Combining user namespaces with other namespaces

11. **User Namespaces and Capabilities**
    - User namespaces and capabilities
    - What does it mean to be superuser in a namespace?
    - Discovering namespace relationships
    - User namespace "set-UID-root" programs (*)
    - Namespaced file capabilities (*)

12. **Mount Namespaces: Further Details (*)**
    - Peer groups
    - Private mounts
    - Slave mounts
    - Unbindable mounts
    - Mounting a container filesystem