

EU1 RS232 Data Protocol

1. Normal idle status bytes will report one group data

A1 A2 A3 A4 A5

- A1: Header byte 0x98
- A2: Mulpitly of setting
- A3: Divide of setting
- A4: Coin value mount stored inside the EU1
- A5: Check sum of the bytes before

2. Coin data receiverd will include three groups data

A1 A2 A3 A4 A5 A6 A7 A8 A9 A10 A11 A12 A13 A14 A15

- A1: Header byte: 0x97
- A2: Mulpitly of setting
- A3: Divide of setting
- A4: Coin value accepted
- A5: Check sum of the bytes before
- A6: Header byte:0x91
- A7: Reserved
- A8: Pulse width of setting
- A9: Reserved
- A10: Check sum of the bytes before
- A11: Header byte:0x94
- A12: Reserved
- A13: Pulse width of setting
- A14: Coin channel (From BANK A: 1 to 6 and BANK B: 7 to 12)
- A15: Check sum of the bytes before

3. Error coin data will include one group data

A1 A2 A3 A4 A5

- A1: Header bye: 0x92
- A2,A3,A4: Reserved
- A5: Check sum of the bytes before

4. Right coin data but coin jammed inside the EU1 will include two groups data

A1 A2 A3 A4 A5 A6 A7 A8 A9 A10

- A1: Header bye: 0x93
- A2 A3 A4: Reserved
- A5: Check sum of the bytes before
- A6: Header bye: 0x92
- A7 A8 A9: Reserved
- A10: Check sum of the bytes before