

# **PL/R User's Guide - R Procedural Language**

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# Chapter 1. Overview

PL/R is a loadable procedural language that enables you to write PostgreSQL functions and triggers in the R programming language<sup>1</sup>. PL/R offers most (if not all) of the capabilities a function writer has in the R language.

Commands are available to access the database via the PostgreSQL Server Programming Interface (SPI) and to raise messages via `elog()`. There is no way to access internals of the database backend. However the user is able to gain OS-level access under the permissions of the PostgreSQL user ID, as with a C function. Thus, any unprivileged database user should not be permitted to use this language. It *must be installed as an untrusted procedural language* so that only database superusers can create functions in it. The writer of a PL/R function must take care that the function cannot be used to do anything unwanted, since it will be able to do anything that could be done by a user logged in as the database administrator.

An implementation restriction is that PL/R procedures cannot be used to create input/output functions for new data types.

---

1. <http://www.r-project.org/>

## Chapter 2. Installation

Place source tar file in `contrib` in the PostgreSQL source tree and untar it. The shared object for the R call handler is built and installed in the PostgreSQL library directory via the following commands (starting from `/path/to/postgresql_source/contrib`):

```
cd plr
make
make install
```

As of PostgreSQL 8.0.0, PL/R can also be built without the PostgreSQL source tree. Untar PL/R wherever you prefer. The shared object for the R call handler is built and installed in the PostgreSQL library directory via the following commands (starting from `/path/to/plr`):

```
cd plr
USE_PGXS=1 make
USE_PGXS=1 make install
```

Win32 - adjust paths according to your own setup, and be sure to restart the PostgreSQL service after changing:

```
In Windows environment:
R_HOME=C:\Progra~1\R\R-2.5.0
Path=%PATH%;C:\Progra~1\R\R-2.5.0\bin
```

```
In MSYS:
export R_HOME=/c/progra~1/R/R-2.5.0
export PATH=$PATH:/c/progra~1/PostgreSQL/8.2/bin
USE_PGXS=1 make
USE_PGXS=1 make install
```

You can use `plr.sql` (which is created in `contrib/plr`) to create the language and support functions in your database of choice:

```
psql mydatabase < plr.sql
```

Alternatively you can create the language manually using SQL commands:

```
CREATE FUNCTION plr_call_handler()
RETURNS LANGUAGE_HANDLER
AS '$libdir/plr' LANGUAGE C;

CREATE LANGUAGE plr HANDLER plr_call_handler;
```

**Tip:** If a language is installed into `template1`, all subsequently created databases will have the language installed automatically.

**Tip:** In addition to the documentation, the `plr.out.*` files in `plr/expected` are a good source of usage examples.

**Tip:** R headers are required. Download and install R prior to building PL/R. R must have been built with the `--enable-R-shlib` option when it was configured, in order for the libR shared object library to be available.

**Tip:** Additionally, libR must be findable by your runtime linker. On Linux, this involves adding an entry in `/etc/ld.so.conf` for the location of libR (typically `$R_HOME/bin` or `$R_HOME/lib`), and then running `ldconfig`. Refer to `man ldconfig` or its equivalent for your system.

**Tip:** `R_HOME` must be defined in the environment of the user under which PostgreSQL is started, *before* the postmaster is started. Otherwise PL/R will refuse to load. See `plr_environ()`, which allows examination of the environment available to the PostgreSQL postmaster process.

## Chapter 3. Functions and Arguments

To create a function in the PL/R language, use standard R syntax, but without the enclosing braces or function assignment. Instead of `myfunc <- function(arguments) { function body }`, the body of your PL/R function is just `function body`

```
CREATE OR REPLACE FUNCTION funcname (argument-types)
RETURNS return-type AS '
    function body
' LANGUAGE 'plr';
```

The body of the function is simply a piece of R script. When the function is called, the argument values are passed as variables `arg1 ... argN` to the R script. The result is returned from the R code in the usual way. For example, a function returning the greater of two integer values could be defined as:

```
CREATE OR REPLACE FUNCTION r_max (integer, integer) RETURNS integer AS '
    if (arg1 > arg2)
        return(arg1)
    else
        return(arg2)
' LANGUAGE 'plr' STRICT;
```

Starting with PostgreSQL 8.0, arguments may be explicitly named when creating a function. If an argument is explicitly named at function creation time, that name will be available to your R script in place of the usual `argN` variable. For example:

```
CREATE OR REPLACE FUNCTION sd(vals float8[]) RETURNS float AS '
    sd(vals)
' LANGUAGE 'plr' STRICT;
```

Note the clause `STRICT`, which saves us from having to think about NULL input values: if a NULL is passed, the function will not be called at all, but will just return a NULL result automatically.

In a non-strict function, if the actual value of an argument is NULL, the corresponding `argN` variable will be set to a NULL R object. For example, suppose that we wanted `r_max` with one null and one non-null argument to return the non-null argument, rather than NULL:

```
CREATE OR REPLACE FUNCTION r_max (integer, integer) RETURNS integer AS '
    if (is.null(arg1) && is.null(arg2))
        return(NULL)
    if (is.null(arg1))
        return(arg2)
    if (is.null(arg2))
        return(arg1)
    if (arg1 > arg2)
        return(arg1)
    arg2
' LANGUAGE 'plr';
```

As shown above, to return a NULL value from a PL/R function, return NULL. This can be done whether the function is strict or not.

Composite-type (tuple) arguments are passed to the procedure as R data.frames. The element names of the frame are the attribute names of the composite type. If an attribute in the passed row has the NULL value, it will appear as an "NA" in the frame. Here is an example:

```
CREATE TABLE emp (name text, age int, salary numeric(10,2));
INSERT INTO emp VALUES ('Joe', 41, 250000.00);
INSERT INTO emp VALUES ('Jim', 25, 120000.00);
INSERT INTO emp VALUES ('Jon', 35, 50000.00);
CREATE OR REPLACE FUNCTION overpaid(emp) RETURNS bool AS '
    if (200000 < arg1$salary) {
        return(TRUE)
    }
    if (arg1$age < 30 && 100000 < arg1$salary) {
        return(TRUE)
    }
    return(FALSE)
' LANGUAGE 'plr';
SELECT name, overpaid(emp) FROM emp;
name | overpaid
-----+-----
Joe   | t
Jim   | t
Jon   | f
(3 rows)
```

There is also support for returning a composite-type result value:

```
CREATE OR REPLACE FUNCTION get_emps() RETURNS SETOF emp AS '
    names <- c("Joe","Jim","Jon")
    ages <- c(41,25,35)
    salaries <- c(250000,120000,50000)
    df <- data.frame(name = names, age = ages, salary = salaries)
    return(df)
' LANGUAGE 'plr';
select * from get_emps();
name | age | salary
-----+-----
Jim   | 41 | 250000.00
Joe   | 25 | 120000.00
Jon   | 35 | 50000.00
(3 rows)
```



An alternative method may be used to create a function in PL/R, if certain criteria are met. First, the function must be a simple call to an existing R function. Second, the function name used for the PL/R function must match that of the R function exactly. If these two criteria are met, the PL/R function may be defined with no body, and the arguments will be passed directly to the R function of the same name. For example:

```
create or replace function sd(_float8) returns float as " language 'plr';
select round(sd('{1.23,1.31,1.42,1.27}'::_float8)::numeric,8);
      round
-----
0.08180261
(1 row)
```

**Tip:** Because the function body is passed as an SQL string literal to `CREATE FUNCTION`, you have to escape single quotes and backslashes within your R source, typically by doubling them.

# Chapter 4. Passing Data Values

The argument values supplied to a PL/R function's script are the input arguments converted to a corresponding R form. See Table 4-1. Scalar PostgreSQL values become single element R vectors. One exception to this are scalar bytea values. These are first converted to R raw type, and then processed by the R unserialize command. One-dimensional PostgreSQL arrays are converted to multi-element R vectors, two-dimensional PostgreSQL arrays are mapped to R matrixes, and three-dimensional PostgreSQL arrays are converted to three-dimensional R arrays. Greater than three-dimensional arrays are not supported. Composite-types are transformed into R data.frames.

**Table 4-1. Function Arguments**

PostgreSQL type	R type
boolean	logical
int2, int4	integer
int8, float4, float8, cash, numeric	numeric
bytea	object
everything else	character

Conversely, the return values are first coerced to R character, and therefore anything that resolves to a string that is acceptable input format for the function's declared return type will produce a result. Again, there is an exception for scalar bytea return values. In this case, the R object being returned is first processed by the R serialize command, and then the binary result is directly mapped into a PostgreSQL bytea datum. Similar to argument conversion, there is also a mapping between the dimensionality of the declared PostgreSQL return type and the type of R object. That mapping is shown in Table 4-2

**Table 4-2. Function Result Dimensionality**

PgSQL return type	R type	Result	Example
scalar	array, matrix, vector	first column of first row	c(1,2,3) in R returns 1 in PostgreSQL
setof scalar	1D array, greater than 2D array, vector	multi-row, 1 column set	array(1:10) in R returns 10 rows in PostgreSQL
scalar	data.frame	textual representation of the first column's vector	data.frame(c(1,2,3)) in R returns 'c(1, 2, 3)'
setof scalar	2D array, matrix, data.frame	#columns > 1, error; #columns == 1, multi-row, 1 column set	(as.data.frame(array(1:10,c(2,5))))[,1] in R returns 2 rows of scalar
array	1D array, greater than 3D array, vector	1D array	array(1:8,c(2,2,2,2)) in R returns {1,2,3,4,5,6,7,8,1,2,3,4,5,6,7,8}
array	2D array, matrix, data.frame	2D array	array(1:4,c(2,2)) in R returns {{1,3},{2,4}}

<b>PgSQL return type</b>	<b>R type</b>	<b>Result</b>	<b>Example</b>
array	3D array	3D array	array(1:8,c(2,2,2)) in R returns {{{1,5},{3,7}},{2,6},{4,8}}}
composite	1D array, greater than 2D array, vector	first row, 1 column	array(1:8,c(2,2,2)) in R returns 1 row of scalar
setof composite	1D array, greater than 2D array, vector	multi-row, 1 column set	array(1:8,c(2,2,2)) in R returns 8 rows of scalar
composite	2D array, matrix, data.frame	first row, multi-column	array(1:4,c(2,2)) in R returns 1 row of 2 columns
setof composite	2D array, matrix, data.frame	multi-row, multi-column set	array(1:4,c(2,2)) in R returns 2 rows of 2 columns

## Chapter 5. Using Global Data

Sometimes it is useful to have some global status data that is held between two calls to a procedure or is shared between different procedures. Equally useful is the ability to create functions that your PL/R functions can share. This is easily done since all PL/R procedures executed in one backend share the same R interpreter. So, any global R variable is accessible to all PL/R procedure calls, and will persist for the duration of the SQL client connection. An example of using a global object appears in the `pg.spi.execp` example, in Chapter 6.

A globally available, user named, R function (the R function name of PL/R functions is not the same as its PostgreSQL function name; see: Chapter 10) can be created dynamically using the provided PostgreSQL function `install_rcmd(text)`. Here is an example:

```
select install_rcmd('pg.test.install <-function(msg) {print(msg)}');
install_rcmd
-----
OK
(1 row)

create or replace function pg_test_install(text) returns text as '
  pg.test.install(arg1)
' language 'plr';

select pg_test_install('hello world');
pg_test_install
-----
hello world
(1 row)
```

A globally available, user named, R function can also be automatically created and installed in the R interpreter. See: Chapter 9

PL/R also provides a global variable called `pg.state.firstpass`. This variable is reset to TRUE the first time *each* PL/R function is called, for a particular query. On subsequent calls the value is left unchanged. This allows one or more PL/R functions to perform a possibly expensive initialization on the first call, and reuse the results for the remaining rows in the query. For example:

```
create table t (f1 int);
insert into t values (1);
insert into t values (2);
insert into t values (3);

create or replace function f1() returns int as '
msg <- paste("enter f1, pg.state.firstpass is", pg.state.firstpass)
pg.thrownotice(msg)
if (pg.state.firstpass == TRUE)
  pg.state.firstpass <<- FALSE
msg <- paste("exit f1, pg.state.firstpass is", pg.state.firstpass)
pg.thrownotice(msg)
```

```

return(0)
' language plr;

create or replace function f2() returns int as '
  msg <- paste("enter f2, pg.state.firstpass is", pg.state.firstpass)
  pg.thrownotice(msg)
  if (pg.state.firstpass == TRUE)
    pg.state.firstpass <<- FALSE
  msg <- paste("exit f2, pg.state.firstpass is", pg.state.firstpass)
  pg.thrownotice(msg)
  return(0)
' language plr;

select f1(), f2(), f1 from t;
NOTICE:  enter f1, pg.state.firstpass is TRUE
NOTICE:  exit f1, pg.state.firstpass is FALSE
NOTICE:  enter f2, pg.state.firstpass is TRUE
NOTICE:  exit f2, pg.state.firstpass is FALSE
NOTICE:  enter f1, pg.state.firstpass is FALSE
NOTICE:  exit f1, pg.state.firstpass is FALSE
NOTICE:  enter f2, pg.state.firstpass is FALSE
NOTICE:  exit f2, pg.state.firstpass is FALSE
NOTICE:  enter f1, pg.state.firstpass is FALSE
NOTICE:  exit f1, pg.state.firstpass is FALSE
NOTICE:  enter f2, pg.state.firstpass is FALSE
NOTICE:  exit f2, pg.state.firstpass is FALSE
 f1 | f2 | f1
----+-----+----
  0 |  0 |  1
  0 |  0 |  2
  0 |  0 |  3
(3 rows)

create or replace function row_number() returns int as '
  if (pg.state.firstpass)
  {
    assign("pg.state.firstpass", FALSE, env=.GlobalEnv)
    lclcntr <- 1
  }
  else
    lclcntr <- plrcounter + 1
  assign("plrcounter", lclcntr, env=.GlobalEnv)
  return(lclcntr)
' language 'plr';

SELECT row_number(), f1 from t;
 row_number | f1
-----+-----
          1 |  1
          2 |  2
          3 |  3
(3 rows)

```



# Chapter 6. Database Access and Support Functions

The following commands are available to access the database from the body of a PL/R procedure, or in support thereof:

## 6.1. Normal Support

`pg.spi.exec(character query)`

Execute an SQL query given as a string. An error in the query causes an error to be raised. Otherwise, the command's return value is the number of rows processed for `INSERT`, `UPDATE`, or `DELETE` statements, or zero if the query is a utility statement. If the query is a `SELECT` statement, the values of the selected columns are placed in an R data.frame with the target column names used as the frame column names. However, non-numeric columns *are not* converted to factors. If you want all non-numeric columns converted to factors, a convenience function `pg.spi.factor` (described below) is provided.

If a field of a `SELECT` result is `NULL`, the target variable for it is set to "NA". For example:

```
create or replace function test_spi_tup(text) returns setof record as '
  pg.spi.exec(arg1)
' language 'plr';
```

```
select * from test_spi_tup('select oid, NULL::text as nullcol,
  typename from pg_type where typename = "oid" or typename = "text"')
  as t(typeid oid, nullcol text, typename name);
typeid | nullcol | typename
```

```
-----+-----+-----
      25 |          | text
      26 |          | oid
(2 rows)
```

The `NULL` values were passed to R as "NA", and on return to PostgreSQL they were converted back to `NULL`.

`pg.spi.prepare(character query, integer vector type_vector)`

Prepares and saves a query plan for later execution. The saved plan will be retained for the life of the current backend.

The query may use *arguments*, which are placeholders for values to be supplied whenever the plan is actually executed. In the query string, refer to arguments by the symbols `$1 ... $n`. If the query uses arguments, the values of the argument types must be given as a vector. Pass `NA` for `type_vector` if the query has no arguments. The argument types must be identified by the type Oids, shown in `pg_type`. Global variables are provided for this use. They are named according to the convention `TYPENAMEOID`, where the actual name of the type, in all capitals, is substituted for `TYPENAME`. A support function, `load_r_typenames()` must be used to make the predefined global variables available for use:

```
select load_r_typenames();
load_r_typenames
-----
OK
(1 row)
```

Another support function, `r_typenames()` may be used to list the predefined Global variables:

```
select * from r_typenames();
  typename | typeid
-----+-----
ABSTIMEOID |    702
ACLITEMOID |   1033
ANYARRAYOID |   2277
ANYOID     |   2276
BITOID     |   1560
BOOLOID    |     16
[...]
TRIGGEROID |   2279
UNKNOWNOID |    705
VARBITOID  |   1562
VARCHAROID |   1043
VOIDOID    |   2278
XIDOID     |     28
(59 rows)
```

The return value from `pg.spi.prepare` is a query ID to be used in subsequent calls to `pg.spi.execp`. See `spi_execp` for an example.

```
pg.spi.execp(external pointer saved_plan, variable listvalue_list)
```

Execute a query previously prepared with `pg.spi.prepare`. `saved_plan` is the external pointer returned by `pg.spi.prepare`. If the query references arguments, a `value_list` must be supplied: this is an R list of actual values for the plan arguments. It must be the same length as the argument `type_vector` previously given to `pg.spi.prepare`. Pass NA for `value_list` if the query has no arguments. The following illustrates the use of `pg.spi.prepare` and `pg.spi.execp` with and without query arguments:

```
create or replace function test_spi_prep(text) returns text as '
  sp <- pg.spi.prepare(arg1, c(NAMEOID, NAMEOID));
  print("OK")
' language 'plr';

select test_spi_prep('select oid, typename from pg_type
  where typename = $1 or typename = $2');
test_spi_prep
-----
OK
(1 row)
```

```
create or replace function test_spi_execp(text, text, text) returns setof record as '
  pg.spi.execp(pg.reval(arg1), list(arg2,arg3))
' language 'plr';
```



```
select * from test_spi_execp('sp','oid','text') as t(typeid oid, typename name);
   typeid | typename
-----+-----
         25 | text
         26 | oid
(2 rows)
```

```
create or replace function test_spi_prep(text) returns text as '
  sp <<- pg.spi.prepare(arg1, NA);
  print("OK")
' language 'plr';
```

```
select test_spi_prep('select oid, typename from pg_type
  where typename = "bytea" or typename = "text"');
test_spi_prep
-----
OK
(1 row)
```

```
create or replace function test_spi_execp(text) returns setof record as '
  pg.spi.execp(pg.reval(arg1), NA)
' language 'plr';
```

```
select * from test_spi_execp('sp') as t(typeid oid, typename name);
   typeid | typename
-----+-----
         17 | bytea
         25 | text
(2 rows)
```

```
create or replace function test_spi_prep(text) returns text as '
  sp <<- pg.spi.prepare(arg1);
  print("OK")
' language 'plr';
```

```
select test_spi_prep('select oid, typename from pg_type
  where typename = "bytea" or typename = "text"');
test_spi_prep
-----
OK
(1 row)
```

```
create or replace function test_spi_execp(text) returns setof record as '
  pg.spi.execp(pg.reval(arg1))
' language 'plr';
```

```
select * from test_spi_execp('sp') as t(typeid oid, typename name);
   typeid | typename
-----+-----
         17 | bytea
         25 | text
(2 rows)
```

NULL arguments should be passed as individual NA values in *value\_list*.

Except for the way in which the query and its arguments are specified, `pg.spi.execp` works just like `pg.spi.exec`.

```
pg.spi.cursor_open( character cursor_name, external pointer saved_plan, variable
list value_list)
```

Opens a cursor identified by *cursor\_name*. The cursor can then be used to scroll through the results of a query plan previously prepared by `pg.spi.prepare`. Any arguments to the plan should be specified in argvalues similar to `pg.spi.execp`. Only read-only cursors are supported at the moment.

```
plan <- pg.spi.prepare('SELECT * FROM pg_class');
cursor_obj <- pg.spi.cursor_open('my_cursor', plan);
```

Returns a cursor object that be be passed to `pg.spi.cursor_fetch`

```
pg.spi.cursor_fetch(external pointer cursor, boolean forward, integer rows)
```

Fetches rows from the cursor object previously returned by `pg.spi.cursor_open`. If *forward* is TRUE then the cursor is moved forward to fetch at most the number of rows required by the *rows* parameter. If *forward* is FALSE then the cursor is moved backwards at most the number of rows specified.

*rows* indicates the maximum number of rows that should be returned.

```
plan <- pg.spi.prepare('SELECT * FROM pg_class');
cursor_obj <- pg.spi.cursor_open('my_cursor', plan);
data <- pg.spi.cursor_fetch(cursor_obj, TRUE, as.integer(10));
```

Returns a data frame containing the results.

```
pg.spi.cursor_close(external pointer cursor)
```

Closes a cursor previously opened by `pg.spi.cursor_open`

```
plan <- pg.spi.prepare('SELECT * FROM pg_class');
cursor_obj <- pg.spi.cursor_open('my_cursor', plan);
pg.spi.cursor_close(cursor_obj);
```

```
pg.spi.lastoid()
```

Returns the OID of the row inserted by the last query executed via `pg.spi.exec` or `pg.spi.execp`, if that query was a single-row INSERT. (If not, you get zero.)

```
pg.quoteliteral (character SQL_string)
```

Duplicates all occurrences of single quote and backslash characters in the given string. This may be used to safely quote strings that are to be inserted into SQL queries given to `pg.spi.exec` or `pg.spi.prepare`.

```
pg.quoteident (character SQL_string)
```

Return the given string suitably quoted to be used as an identifier in an SQL query string. Quotes are added only if necessary (i.e., if the string contains non-identifier characters or would be case-folded). Embedded quotes are properly doubled. This may be used to safely quote strings that are to be inserted into SQL queries given to `pg.spi.exec` or `pg.spi.prepare`.

```
pg.thrownotice (character message)
pg.throwerror (character message)
```

Emit a PostgreSQL `NOTICE` or `ERROR` message. `ERROR` also raises an error condition: further execution of the function is abandoned, and the current transaction is aborted.

```
pg.spi.factor (data.frame data)
```

Accepts an R `data.frame` as input, and converts all non-numeric columns to `factors`. This may be useful for `data.frames` produced by `pg.spi.exec` or `pg.spi.prepare`, because the PL/R conversion mechanism does *not* do that for you.

## 6.2. RPostgreSQL Compatibility Support

The following functions are intended to provide some level of compatibility between PL/R and RPostgreSQL (PostgreSQL DBI package). This allows, for example, a function to be first prototyped using an R client, and then easily moved to PL/R for production use.

```
dbDriver (character drv_name)
dbConnect (DBIDriver drv, character user, character password, character host,
character dbname, character port, character tty, character options)
dbSendQuery (DBIConnection conn, character sql)
fetch (DBIResult rs, integer num_rows)
dbClearResult (DBIResult rs)
dbGetQuery (DBIConnection conn, character sql)
dbReadTable (DBIConnection conn, character name)
dbDisconnect (DBIConnection conn)
dbUnloadDriver (DBIDriver drv)
```

These functions nominally work like their RPostgreSQL counterparts except that all queries are performed in the current database. Therefore all driver and connection related parameters are ignored, and `dbDriver`, `dbConnect`, `dbDisconnect`, and `dbUnloadDriver` are no-ops.

# Chapter 7. PostgreSQL Support Functions

The following commands are available to use in PostgreSQL queries to aid in the use of PL/R functions:

```
install_rcmd(text R_code)
```

Install R code, given as a string, into the interpreter. See Chapter 5 for an example.

```
reload_plr_modules()
```

Force re-loading of R code from the `plr_modules` table. It is useful after modifying the contents of `plr_modules`, so that the change will have an immediate effect.

```
plr_singleton_array(float8 first_element)
```

Creates a new PostgreSQL array, using element `first_element`. This function is predefined to accept one float8 value and return a float8 array. The C function that implements this PostgreSQL function is capable of accepting and returning other data types, although the return type must be an array of the input parameter type. It can also accept multiple input parameters. For example, to define a `plr_array` function to create a text array from two input text values:

```
CREATE OR REPLACE FUNCTION plr_array (text, text)
RETURNS text[]
AS '$libdir/plr', 'plr_array'
LANGUAGE 'C' WITH (isstrict);
```

```
select plr_array('hello', 'world');
   plr_array
-----
 {hello,world}
(1 row)
```

```
plr_array_push(float8[] array, float8 next_element)
```

Pushes a new element onto the end of an existing PostgreSQL array. This function is predefined to accept one float8 array and a float8 value, and return a float8 array. The C function that implements this PostgreSQL function is capable of accepting and returning other data types. For example, to define a `plr_array_push` function to add a text value to an existing text array:

```
CREATE OR REPLACE FUNCTION plr_array_push (_text, text)
RETURNS text[]
AS '$libdir/plr', 'plr_array_push'
LANGUAGE 'C' WITH (isstrict);
```

```
select plr_array_push(plr_array('hello', 'world'), 'how are you');
   plr_array_push
-----
 {hello,world,"how are you"}
(1 row)
```

```
plr_array_accum(float8[] state_value, float8 next_element)
```

Creates a new array using *next\_element* if *state\_value* is NULL. Otherwise, pushes *next\_element* onto the end of *state\_value*. This function is predefined to accept one float8 array and a float8 value, and return a float8 array. The C function that implements this PostgreSQL function is capable of accepting and returning other data types. For example, to define a `plr_array_accum` function to add an int4 value to an existing int4 array:

```
CREATE OR REPLACE FUNCTION plr_array_accum (_int4, int4)
RETURNS int4[]
AS '$libdir/plr', 'plr_array_accum'
LANGUAGE 'C';
```

```
select plr_array_accum(NULL, 42);
 plr_array_accum
-----
 {42}
(1 row)
select plr_array_accum('{23,35}', 42);
 plr_array_accum
-----
 {23,35,42}
(1 row)
```

This function may be useful for creating custom aggregates. See Chapter 8 for an example.

```
load_r_typenames()
```

Installs datatype Oid variables into the R interpreter as globals. See also `r_typenames` below.

```
r_typenames()
```

Displays the datatype Oid variables installed into the R interpreter as globals. See Chapter 6 for an example.

```
plr_environ()
```

Displays the environment under which the Postmaster is currently running. This may be useful to debug issues related to R specific environment variables. This function is installed with EXECUTE permission revoked from PUBLIC.

```
plr_set_display(text display)
```

Sets the DISPLAY environment variable under which the Postmaster is currently running. This may be useful if using R to plot to a virtual frame buffer. This function is installed with EXECUTE permission revoked from PUBLIC.

```
plr_get_raw(bytea serialized_object)
```

By default, when R objects are returned as type `bytea`, the R object is serialized using an internal R function prior to sending to PostgreSQL. This function unserializes the R object using another internal R function, and returns the pure raw bytes to PostgreSQL. This is useful, for example, if the R object being returned is a JPEG or PNG graphic for use outside of R.

# Chapter 8. Aggregate Functions

Aggregates in PostgreSQL are extensible via SQL commands. In general, to create a new aggregate, a state transition function and possibly a final function are specified. The final function is used in case the desired output of the aggregate is different from the data that needs to be kept in the running state value.

There is more than one way to create a new aggregate using PL/R. A simple aggregate can be defined using the predefined PostgreSQL C function, `plr_array_accum` (see Chapter 7) as a state transition function, and a PL/R function as a finalizer. For example:

```
create or replace function r_median(_float8) returns float as '  
    median(arg1)  
' language 'plr';
```

```
CREATE AGGREGATE median (  
    sfunc = plr_array_accum,  
    basetype = float8,  
    stype = _float8,  
    finalfunc = r_median  
);
```

```
create table foo(f0 int, f1 text, f2 float8);  
insert into foo values(1,'cat1',1.21);  
insert into foo values(2,'cat1',1.24);  
insert into foo values(3,'cat1',1.18);  
insert into foo values(4,'cat1',1.26);  
insert into foo values(5,'cat1',1.15);  
insert into foo values(6,'cat2',1.15);  
insert into foo values(7,'cat2',1.26);  
insert into foo values(8,'cat2',1.32);  
insert into foo values(9,'cat2',1.30);
```

```
select f1, median(f2) from foo group by f1 order by f1;  
   f1 | median  
-----+-----  
 cat1 |   1.21  
 cat2 |   1.28  
(2 rows)
```

A more complex aggregate might be created by using a PL/R functions for both state transition and finalizer.

## Chapter 9. Loading R Modules at Startup

PL/R has support for auto-loading R code during interpreter initialization. It uses a special table, `plr_modules`, which is presumed to contain modules of R code. If this table exists, the modules defined are fetched from the table and loaded into the R interpreter immediately after creation.

The definition of the table `plr_modules` is as follows:

```
CREATE TABLE plr_modules (  
  modseq int4,  
  modsrc text  
);
```

The field `modseq` is used to control the order of installation. The field `modsrc` contains the full text of the R code to be executed, including assignment if that is desired. Consider, for example, the following statement:

```
INSERT INTO plr_modules  
VALUES (0, 'pg.test.module.load <-function(msg) {print(msg)}');
```

This statement will cause an R function named `pg.test.module.load` to be created in the R interpreter on initialization. A PL/R function may now simply reference the function directly as follows:

```
create or replace function pg_test_module_load(text) returns text as '  
  pg.test.module.load(arg1)  
' language 'plr';  
  
select pg_test_module_load('hello world');  
pg_test_module_load  
-----  
hello world  
(1 row)
```

The table `plr_modules` must be readable by all, but it is wise to make it owned and writable only by the database administrator.

## Chapter 10. R Function Names

In PostgreSQL, one and the same function name can be used for different functions as long as the number of arguments or their types differ. R, however, requires all function names to be distinct. PL/R deals with this by constructing the internal R function names as a concatenation of the string “PLR” with the object ID of the procedure’s `pg_proc`. Thus, PostgreSQL functions with the same name and different argument types will be different R functions too. This is not normally a concern for a PL/R programmer, but it might be visible when debugging.

If a specific, known, function name is needed so that an R function can be referenced by one or more PL/R functions, the `install_rcmd(text)` command can be used. See Chapter 5.



# Chapter 11. Trigger Procedures

Trigger procedures can be written in PL/R. PostgreSQL requires that a procedure that is to be called as a trigger must be declared as a function with no arguments and a return type of `trigger`.

The information from the trigger manager is passed to the procedure body in the following variables:

`pg.tg.name`

The name of the trigger from the `CREATE TRIGGER` statement.

`pg.tg.relid`

The object ID of the table that caused the trigger procedure to be invoked.

`pg.tg.relname`

The name of the table that caused the trigger procedure to be invoked.

`pg.tg.when`

The string `BEFORE` or `AFTER` depending on the type of trigger call.

`pg.tg.level`

The string `ROW` or `STATEMENT` depending on the type of trigger call.

`pg.tg.op`

The string `INSERT`, `UPDATE`, or `DELETE` depending on the type of trigger call.

`pg.tg.new`

When the trigger is defined `FOR EACH ROW`, a `data.frame` containing the values of the new table row for `INSERT` or `UPDATE` actions. For triggers defined `FOR EACH STATEMENT` and for `DELETE` actions, set to `NULL`. The attribute names are the table's column names. Columns that are null will be represented as `NA`.

`pg.tg.old`

When the trigger is defined `FOR EACH ROW`, a `data.frame` containing the values of the old table row for `DELETE` or `UPDATE` actions. For triggers defined `FOR EACH STATEMENT` and for `INSERT` actions, set to `NULL`. The attribute names are the table's column names. Columns that are null will be represented as `NA`.

`pg.tg.args`

A vector of the arguments to the procedure as given in the `CREATE TRIGGER` statement.

The return value from a trigger procedure can be `NULL` or a one row `data.frame` matching the number and type of columns in the trigger table. `NULL` tells the trigger manager to silently suppress the operation for this row. If a one row `data.frame` is returned, it tells PL/R to return a possibly modified row to the trigger manager that will be inserted instead of the one given in `pg.tg.new`. This works for `INSERT` and `UPDATE` only. Needless to say that all this is only meaningful when the trigger is `BEFORE` and `FOR EACH ROW`; otherwise the return value is ignored.

Here's a little example trigger procedure that forces an integer value in a table to keep track of the number of updates that are performed on the row. For new rows inserted, the value is initialized to 0 and then incremented on every update operation.

```
CREATE FUNCTION trigfunc_modcount() RETURNS trigger AS '

    if (pg.tg.op == "INSERT")
    {
        retval <- pg.tg.new
        retval[pg.tg.args[1]] <- 0
    }
    if (pg.tg.op == "UPDATE")
    {
        retval <- pg.tg.new
        retval[pg.tg.args[1]] <- pg.tg.old[pg.tg.args[1]] + 1
    }
    if (pg.tg.op == "DELETE")
        retval <- pg.tg.old

    return(retval)
' LANGUAGE plr;

CREATE TABLE mytab (num integer, description text, modcnt integer);

CREATE TRIGGER trig_mytab_modcount BEFORE INSERT OR UPDATE ON mytab
    FOR EACH ROW EXECUTE PROCEDURE trigfunc_modcount('modcnt');
```

Notice that the trigger procedure itself does not know the column name; that's supplied from the trigger arguments. This lets the trigger procedure be reused with different tables.

# Chapter 12. License

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