

PRIVACY POLICY

BYCODEC TEKNOLOJI LIMITED SIRKETI developed Project Drift 2.0. This Privacy Policy sets forth how BYCODEC TEKNOLOJI LIMITED SIRKETI collects and uses your Personal Information and other information through the game Project Drift 2.0

If you do not agree with this Privacy Policy you must not use Project Drift 2.0.

Personal Information collected

Personal Information is information or an opinion that identifies an individual. Examples of Personal Information are your name, address, email addresses and phone numbers.

BYCODEC TEKNOLOJI LIMITED SIRKETI does not request, collect, or record any Personal Information.

Sensitive Information

Sensitive Information is defined in the Privacy Act to include information or opinion about such things as an individual's racial or ethnic origin, political opinions, membership of a political association, religious or philosophical beliefs, membership of a trade union or other professional body, criminal record or health information.

BYCODEC TEKNOLOJI LIMITED SIRKETI does not request, collect, or record any Sensitive Information.

Children's privacy

Project Drift 2.0 is not directed to children under the age of 13.

Real time location information

BYCODEC TEKNOLOJI LIMITED SIRKETI does not collect precise information about the location of your mobile Device.

Analytics

Google Analytics for Firebase and Bycodec Analytics

Google Analytics for Firebase is a service provided by Google Inc.

Project Drift 2.0 uses Google Analytics for Firebase to collect game usage and technical data. BYCODEC TEKNOLOJI LIMITED SIRKETI uses this data to help us understand our users and improve Project Drift 2.0.

Please visit the web page <https://firebase.google.com/support/privacy?hl=en> for more information on how Google uses the data.

Bycodec Analytics is a service developed by BYCODEC TEKNOLOJI LIMITED SIRKETI to analyze the user behavior by their anonymous data. BYCODEC TEKNOLOJI LIMITED

SIRKETI does not collect any Personal Information. The information collected is anonymous and cannot be matched with any individual.

How your device is identified:

You may access our Project Drift 2.0 on your mobile phones, tablets, and other wireless computing devices ("Device").

BYCODEC TEKNOLOJI LIMITED SIRKETI does not request, collect, or record any data on your Device, to identify your Device. Instead, we produce a random GUID number for your Device to use in our analytics.

Advertising

BYCODEC TEKNOLOJI LIMITED SIRKETI uses third-party advertising networks and services to display advertising in Project Drift 2.0.

When you play Project Drift 2.0 you allow third-party advertising networks and services to serve and deliver Ads to You and your Device as part of their services. You also allow third-party advertising networks and services to access, index, and cache requests made from Project Drift 2.0 to their services.

In order to serve advertisements (including personalized advertisements), advertising networks and services may use and track the advertising ID or unique mobile identifier from the Device (for example, Android Advertising ID and Advertising Identifier (IDFA) for iOS). Advertising networks and services may also use your IP address, track your interaction with advertisements, and use other technology to optimize the delivery of advertisements to You.

Google AdMob

Google AdMob is an advertising service provided by Google Inc.

Please visit the web pages below for more information on how Google uses the data.

Google Advertising privacy policy: <https://policies.google.com/technologies/ads>

How Google uses the data: <https://policies.google.com/technologies/partner-sites>

Push notifications

Project Drift 2.0 uses push notifications. If you do not wish to receive push notifications from Project Drift 2.0, you may opt out by changing the notification settings on your mobile Device.

Other third-party services

When you play Project Drift 2.0 you may sign in with third-party services such as Google Play Games, Apple Game Center, and Azure PlayFab to access certain features of the Game, such as Achievements, Leaderboards, and Cloud Save Games. By doing so you allow the Game to access your player nickname, player ID, and upload your Game progress information.

Opt out

You may disable Google Play Games or Game Center sign in from your mobile Device settings.

Cloud Storage

BYCODEC TEKNOLOJI LIMITED SIRKETI does not store any personal information but uses Azure PlayFab to store game profiles of the players.

Please visit the web page <https://playfab.com/terms/> for more information on Azure PlayFab.

Online Multiplayer

You may choose to play Project Drift 2.0 online together with other players. To provide this service, game data must be transmitted over the internet to other players. We do not request your Personal Information to provide this service. However your nickname will be displayed to other players. You may choose to change your nickname from the Settings in your Project Drift 2.0 profile.

We use Photon to provide multiplayer services.

<https://www.photonengine.com/>

Game data may be transmitted and received directly to and from other players and routed through game servers located in various countries.

In-app purchases

In-app purchases are purchases you make using real money for virtual items in Project Drift 2.0. Payment is handled by third-party store services from Google and Apple. BYCODEC TEKNOLOJI LIMITED SIRKETI does not receive Personal Information or your billing details from third-party stores, however BYCODEC TEKNOLOJI LIMITED SIRKETI may receive a receipt for the transaction.

Apple Privacy Website: <https://www.apple.com/privacy>

Google Privacy Policy: <https://policies.google.com/privacy>

Updates

This Privacy Policy may be updated from time to time for any reason. The current version of this Privacy Policy will be posted at <https://www.bycodecgames.com/pd2.pdf> You are advised to consult this Privacy Policy regularly for any updates, as updates will take effect from the date they are posted to this website.

Contact Us

If you have any questions or complaints regarding this Privacy Policy, please contact us via email at contact us at contact@bycodecgames.com.

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