

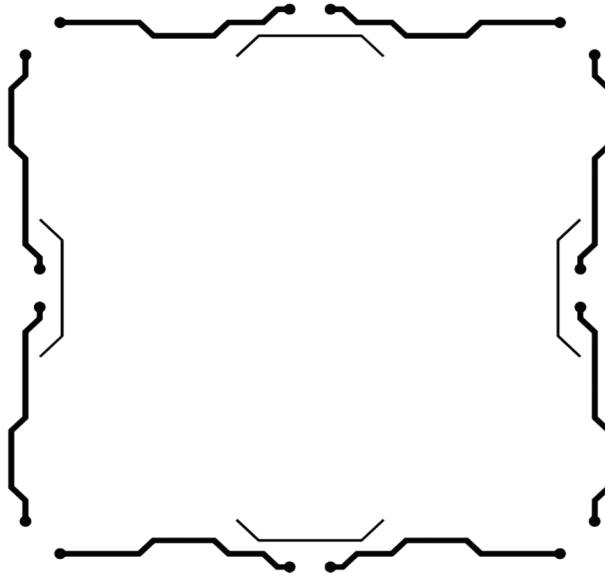
TRUST 5

TRUST 4

TRUST 3

TRUST 2

TRUST 1



HARDSUIT // APPEARANCE
fractured // pitted // cracked // pristine // other

HARDSUIT // STYLE
bulky // mismatched // sleek // other

HARDSUIT // COLOR

SERVICE

NAME



ZYBORG COMMANDO RESURRECTION OVERRIDE



weapon / C•M•L

SECONDARY

INIT

weapon / C•M•L

PRIMARY

Brains stat

Specialties

Engineering skill | total

Extraterrestrial skill | total

Mechanical skill | total

Strat/Tac skill | total

Tracking skill | total

Psychogenics

ESP skill | total

Psychopathy skill | total

Psytopsy skill | total

Telekinesis skill | total

WARNING

Flesh stat

Influence skill | total

Instinct skill | total

Maneuver skill | total

Unarmed skill | total

Metal stat

Explosives skill | total

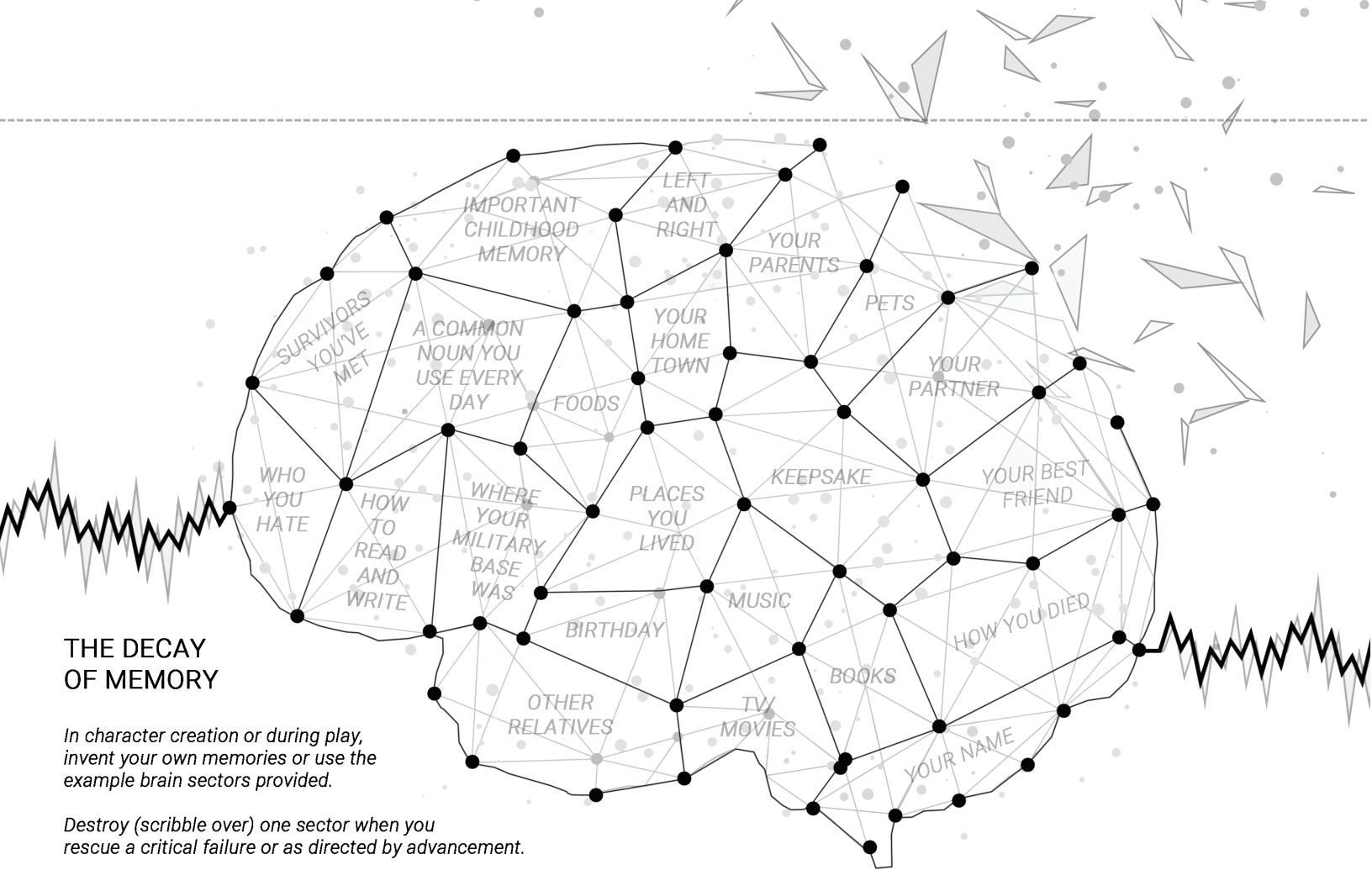
Weapons skill | total

Hardsuit skill | total

88 + Metal

0 25 50 75 SI

... triggers to gain 1 XP... PLAY SHADOW... PLAY TORMENT... SPEND TRUST... ROLL CRITICAL FAILURE... DESTROY MEMORY ...



THE DECAY OF MEMORY

In character creation or during play, invent your own memories or use the example brain sectors provided.

Destroy (scribble over) one sector when you rescue a critical failure or as directed by advancement.

SHADOW // Why I'm A Danger To My Team

TORMENTS

NOTES

grenade/item



grenade/item