



Bring Kahoot! EDU to your school or district!

Level-up student engagement, empower student-led learning, and boost educator productivity with Kahoot! EDU - Kahoot!'s enhanced teaching toolkit.

◆ What is Kahoot!?

Kahoot! is a game-based learning platform that empowers educators to create, share, and play learning games that allow students to interact with educational content on their devices, in person, or remotely.

◆ What is Kahoot! EDU?

A Kahoot! site license for schools, districts, and teacher groups of all sizes. Kahoot! EDU provides more advanced Kahoot! features for teachers and admins, such as shared folders, student passes, usage monitoring, and a report API for your LMS. All these features and more are exclusive to Kahoot! EDU plans.

◆ How can my school benefit from a Kahoot! EDU site license?

Kahoot! has a measurable impact on student engagement as the world's leading game-based learning platform with over 8.5 million teachers using it around the world. Kahoot! EDU offers an expanded toolkit for students, teachers, and admins.

For students

- New student-led game experiences and theme packs to make learning more engaging
- More interactive question types that spark discussion
- Customizable Kahoot! characters and collectibles that motivate students to keep learning
- Study toolkit and solo game modes for self-paced learning

For teachers

- Time-saving AI-enhanced Kahoot! creator
- Premium ready-made learning content to supplement curriculum
- Shared workspaces and folders for teacher collaboration
- Advanced reports to track learning progress and tailor instruction

For admins

- Advanced admin tools for usage monitoring
- Easy onboarding with a shareable link and SSO configuration
- Integrate with existing tools through LMS embed and report API
- Resources and PD offered to help get the most out of Kahoot!



◆ How you can use Kahoot! EDU at your school or district:

- 1 Boost engagement and collaboration with new interactive game modes that require students to answer questions correctly and work together to accomplish their goals!
- 2 Build 21st-century skills with student passes that give your students access to the Kahoot! creator to make their own kahoots and share their knowledge with the class.
- 3 Introduce new topics with slides and repeated questions that put all students on a level playing field and allow them to feel successful and motivated early on in the lesson.
- 4 Assess existing knowledge with warm-up and recap kahoots to identify which topics your students have already grasped and those that need more teaching.
- 5 Reinforce learning with live and assigned review kahoots to test their knowledge of a topic in a fun, engaging, and low-pressure environment before formal assessment.

◆ How many people can play Kahoot!?

There are a number of different ways to play and learn with Kahoot!, each with its own player limits:

- Host live in-class and online games with up to 2000 players
- Assign asynchronous kahoots for students & teachers to learn at their own pace for up to 10,000 players
- Give up to 250 students per EDU account access to the Kahoot! Creator

◆ What classroom tools does Kahoot! EDU integrate with?

Kahoot! is able to meet your students wherever they are with direct integrations, embedded kahoots, and the option to connect Kahoot! to your LMS through our report API. Here are some of the ways you can use Kahoot! with your classroom tools:



Direct integrations:



Google Classroom

Google Classroom - assign kahoots, share report data



Microsoft PowerPoint - add kahoots to existing presentations, or easily import slides into your kahoot



Zoom - select and host kahoots directly within Zoom without having to share your screen

Embed & API:

- Embed kahoots into any LMS with a unique embed code
- Share report data to your LMS with our report API

Our teacher community:

Resourceful educators are constantly finding new ways to bring Kahoot! to their classrooms - check out our [Facebook community](#) to learn more

Studies show the effectiveness of Kahoot! in promoting student engagement and motivation while producing better learning outcomes

Kahoot! is not just fun for you and your students. We have taken a pedagogical approach to designing all aspects of our game-based learning platform and are proud of the research-backed results it produces!

Kahoot! has even been validated against the standards of evidence in the Every Student Succeeds Act (ESSA), aligning with level IV and in the process to be validated at levels II and III in the near future! Studies reported that classes using Kahoot!—especially those that used it often—saw increased attendance, student participation, engagement, motivation, and interaction among students with their teachers and peers. Learn more on our [Kahoot! research page](#) where you can find all of the latest peer-reviewed articles demonstrating the benefits of using Kahoot! in your classroom!

Reach out to us!

If you or anyone else in your school or school administration team have any more questions for us, please feel free to reach out at schoolpack@kahoot.com or [book a demo](#) with us to get an in-depth look at how your school or district can be using Kahoot! EDU.