

WHITE SHADOW BACKSTORY

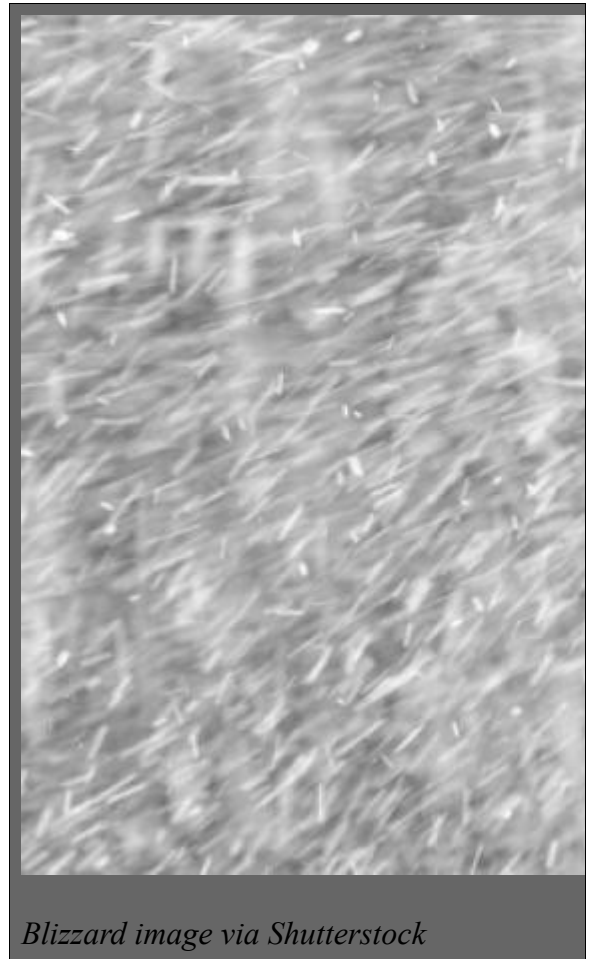
In the North lands, there is a child of Nidhogg. When the moon alights every snow covered surface and the falling snow blinds the eyes, beware. She is coming. The white shadow lurks in the snow, her scales like snowflakes and her motion hidden within the frenzy of falling snow. You won't see her, but she sees you. She waits, patiently. Her motions are smooth and deadly efficient. Silently undulating, she moves toward her prize. There will be no scream as you gurgle your last breath and the last thing you taste will be your own blood welling up in your mouth. She has found you! You are in her embrace as she takes to the air.

Always take someone with you to the outhouse during a blizzard.

Physically, White Shadow is long and sinuous with a serpentine body, disproportionately long claws, white scales that are iridescent in spots, neatly folded, but functional wings and a sleek profile. She is small, for a dragon, measuring 2.59 meters when standing and weighing 234 kilograms.

Mentally, she is sentient, but perhaps not sapient. She is, however, very cunning and relentless. Also, it's very difficult to feint her in combat. She has an uncanny knack for hitting your weaknesses.

Psychologically, she is methodical and agreeable (for a dragon). She will crow after a particularly magnificent kill, but largely is not swayed to such displays of fancy and will be single minded in her pursuit.



NAME	White Shadow		CONTINUUM					PORTRAIT		SYNOPSIS			
SPECIES	Dragon		NARRATIVE ENGINE										
GENDER	Female		OCCUPATION		Being a Dragon								
AGE	Adult		WORLD OF ORIGIN		Midgard Variant								
HEIGHT	2.59 M (8'6")		ALLIEGANCE		Self								
WEIGHT	234KG (517lb)		PHILOSOPHY										
SCORE	STR	DEX	BUL	AGI	END	REA	PER	WIL	CRE	CHA			
	7	1	7	5	3	1	4	8	3	3			
POW	FOR		MAS		CRD		ACT		SPD		APT		
STR+BUL/2	7	POW+BUL/2	7	POW+BUL	14	DEX+PER/2	2	AGI+PER/2	4	POW+AGI	12	REA+1/3CRE	2
SKILLS										PERSONALITY			
TRUNK	R	S	TRUNK	R	S	BRANCH	R	S	BRANCH	R	S	OPENNESS	
AEROBICS			MELEE			BRAWL	5	16					2
ARCHERY			PERFORMANCE			COURAGE	5	15					8
ARTS			PRESENCE	2	10	INTIMIDATE	5	16					5
ATHLETICS	6	11	SCIENCES			STEALTH	5	16					2
DETECT	3	7	STUDIES			SAVVY	5	16					4
DOMESTICS			SURVIVAL	2	3	FC: MTN	4	7					
FIREARMS			TECHNICAL			FC: FORREST	4	7					
INTUITION	3	5	THROWING			FC:TUNDRA	4	7					
LANGUAGE			WORDPLAY			TACTICS	4	9					
LARCENY						BALANCE	3	14					
MATHEMATICS						ACROBATICS	5	16					
MEDICINE													
TRAITS/TRICKS										EQUIPMENT			
ABILITY	EFFECT					WEAPON	ATT	DEF	DAM	HFT	RNG	SPECIAL EFFECTS	
BITE 6	+6 DAM WHEN BITING					BITE			13				
CLAWS 4	+4 DAM WITH CLAWS					CLAWS			11				
COLD VULN. 2	-2 V COLD												
HEAT RESIST 5	+5 V HEAT												
NIGHT VISION	NO VISUAL PER PENALTY IN DARK												
SCALES 5	NATURAL ARMOR 5					ARMOR		PROT	COV	PEN	SPECIAL EFFECTS		
QUADRAPED						SCALES		6	1-10	-			
SCENT 3	+3 TO SCENT BASED PER TESTS												
TAIL													
SERPENTINE	STR -1, BUL -1, AGI +2, SWIM +2, GRAPPLE +4												
PLATED SCAL.	PROTECTION +1, AGI -1					TOOLS		SPECIAL EFFECTS					
BIG CLAWS	+2 DAMAGE, -1 DEX												
ALBINO	LIGHT VULNERABILITY 1												
SLIT EYES	INTIMIDATE +1, SAVVY +1												
REPT. EARS	-2 PER WHEN MAKING HEARING BASED PER TESTS												
FIRE BREATH	FIRE BREATH 9 FIRE DAMAGE												
WINGS	FLIGHT												
NOTES										CURRENCY			
Nidhogg Spawn, Lives in the North lands													

